

**\*Building Novice Staff Confidence in End-of-Life Care Using Interprofessional Simulation**

**\*This session is approved for 1.5 SW CE credits**

This session describes a targeted simulation-based program designed to improve novice clinicians' confidence and competence in end-of-life (EOL) care. Participants will review the design, implementation, and outcomes of an interprofessional EOL simulation focused on communication, ethical decision-making, family-centered care, and standardized clinical practices, and will identify practical steps for adapting simulation to their own settings.

Learning objectives

By the end of this session, participants will be able to:

1. Describe the core components of an interprofessional end-of-life simulation curriculum (roles, scenarios, debrief structure) that target confidence and communication skills.
2. Explain how to use a brief validated self-efficacy tool to measure pre- and post-simulation changes in clinician confidence in EOL care.
3. Identify at least three evidence-based communication or team behaviors to implement immediately following simulation to improve family-centered EOL care.

Kathleen Wagner, DNP, MSN, RN, NE BC, CPN, is a nurse leader and clinical educator with extensive experience in pediatric and medical–surgical nursing, simulation-based education, and quality improvement in end-of-life care. She has led implementation of simulation programs to support novice clinicians' transition to practice and co-authored work evaluating the impact of EOL simulation on provider confidence and patient family experience.

Kathleen currently serves as Director of Clinical Professional Development, Magnet Program Director at Peconic Bay Medical Center, and Adjunct Clinical Professor at Long Island University. She is certified in nursing administration (NE BC) and pediatric nursing (CPN). Her work focuses on interprofessional training, compassionate communication at end of life, and translating best-practice palliative care into routine clinical practice.