

EDU 5900 73 - Asynchronous Online
Promoting Student Engagement Using Educational Technology: Grades 5-12
July 22, 2024 - July 25, 2024
Molloy University
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Course Description:

This asynchronous, online course for teachers of grades 5-12 of all content areas will prepare and encourage its participants to leverage educational technology to promote and strengthen student engagement in all areas of classroom instruction. Participants will explore and use a variety of platforms either in their planned teaching or actual teaching experience, with coursework tailored to participants' actual and proposed instruction. Through the use of these technological resources, students will be able to: strengthen their writing and expression skills, develop their abilities to engage in multimodal learning, participate more fully in meaningful collaboration, and explore the range and depth of new ideas. Participants will have plenty of opportunities to try out and employ new strategies with the support of a practicing teacher. The tech tools emphasized in this course include: Artificial Intelligence, Nearpod, Padlet, Gimkit/Kahoot/Blooket (Games), Slidesmania/Slidesgo/Slides Carnival, Google Suite, Thinglink, EdPuzzle, and Canva.

Course Access:

****Please be sure to login to your MOLLOY account to access videos! You may need to switch accounts!****

This course will be accessible through Molloy's Canvas portal. Login using your Molloy email/username and password to locate the course and its corresponding assignments. All assignments, materials, and instructional modules will be on our course's page! Please feel free to email with any questions!

Canvas Tips:

- Login prior to the first day of class to make sure your credentials work.
- Check the MODULES and the ASSIGNMENTS tabs to see work posted and due (these will be used most)
- If you download the app to your phone, you can turn on notifications.
- If you are stuck, Canvas has a troubleshooting service linked on your account (the "Help" button on the left-side ribbon).
- Canvas has its own messaging system; you can contact your professor or other students through the portal itself.

Course Module Calendar

Day	Modules	Assignment Due Dates
Day One: 7/22	<p>Google Suite:</p> <ul style="list-style-type: none"> • Drive • Docs • Slides • Classroom <p>Assignment: Create a Google Suite-based assignment to be used on Google Classroom.</p> <p>Discussion: Introducing Me</p>	<p>All module assignments due at 11:59 PM on 7/22.</p> <p style="text-align: center;"><i>*Includes discussion posts*</i></p>
Day Two: 7/23	<p>Games:</p> <ul style="list-style-type: none"> • Kahoot! • Gimkit • Blooket <p>Assignment: Choose TWO platforms, and create TWO original games of at least 25 questions for units of your choosing.</p>	<p>All module assignments due at 11:59 PM on 7/23.</p>
Day Three: 7/24	<p>Slides/Information Presentation:</p> <ul style="list-style-type: none"> • Slidesmania, Slidesgo, Slides Carnival • Canva • Thinglink <p>Assignment 1: Create a slideshow using one of the slides platforms listed following posted instructions.</p> <p>Assignment 2: Create a poster for your classroom using Canva.</p> <p>Assignment 3: Create a digital scavenger hunt using Thinglink.</p>	<p>All module assignments due at 11:59 PM on 7/24.</p>
Day Four: 7/25	<p>Activity Platforms/Methods:</p> <ul style="list-style-type: none"> • Nearpod • Padlet • EdPuzzle • Artificial Intelligence Tools <p>Assignment 1: Choose TWO of the listed platforms to create TWO student-centered activities.</p> <p>Assignment 2: Write a one-page lesson plan for each activity (a total of TWO lesson plans)</p> <p>Discussion: Post ONE of your activities with its corresponding lesson plan. Your peers will view and discuss your materials.</p>	<p>All module assignments due at 11:59 PM on 7/25.</p> <p style="text-align: center;"><i>*Includes discussion posts*</i></p>

Grading Policy:

All assignments are due by the end of the course on July 25th, 2024 (unless otherwise noted on Canvas), but each late assignment will incur point deductions if submitted after the original due date. Every day late equals a one-point deduction. While you may submit work up until the last day of class, be mindful of each assignment's listed due date BEFORE the end of the course.

Feel free to be creative in the composition of your materials! I am a practicing teacher, and I love learning how others use online learning resources – the more creative the better! Do not be afraid to ask questions if you are unsure of the grading criteria for a particular assignment or of expectations; I am always available to help!

Online Courtesy:

It is expected that you interact politely and collegially with your peers. Please be mindful of your posts and interactions, and please compose all of your replies, assignments, and posts using formal language (please avoid any and all internet slang, abbreviations, and the like). Please be respectful of your classmates' opinions and ideas to ensure a collaborative learning environment.

Contact Information:

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****I will respond to emails within 24 hours****